Tuesday 10/29/19

The Moral Machine Experiment

<u>Iyad Rahwan's Ted Talk</u>

- $\cdot \, \text{Talk centered around technology and society, and self-driving cars} \, \cdot \, \text{social aspects of technology} \,$
 - · Moral decision making
 - · Bentham line of thought: minimize death count
 - · Dilemma: do you take action to minimize the death count? Or do not take action and let the situation play out
 - · Social dilemma: if everyone thinks, "I won't follow the rules, but I hope everyone else will", then no one will follow the rules
 - o This is why collecting user data on ethical preferences is important
 - · Asimov's laws of robotics
 - o A robot may not injure a human being or allow a human being to come to harm.
 - o A robot must obey the orders given to it by human beings except if they were to conflict with the first law.
 - o A robot must protect its own existence may not allow itself to come to harm

Moral Machine Experiment

- · Collected data based off culture clusters
 - Western, eastern, southern
 - Eastern cares more about people following the law, less about sparing the young, don't follow Bentham model
 - Should be taken into account by regulators so the laws that are formed are modeled based on the preferences of that country
- · Collected data from various regions and made charts to show probabilities of choosing one side over another in a situation where an ethical decision is made, in context of autonomous vehicle accidents

Moral Machine Experiment (continued)

- · Study, gathered 40 million decisions in 10 different languages from many people spanning across 233 countries
- Moral preferences among those who participated in the study: prioritize young lives, valuing humans over animals
 - o Spared most often were babies in strollers, pregnant women, and children
 - o Final results also showed ethics varying between different cultures
- Let the car take its course. Even if it will harm more people. Do not take an action that will harm others.

- If the man pulls the lever, he makes the conscious choice and kills a person. If he doesn't pull the lever, he had nothing to do with the trains original path.
- Human beings are not rational. We are controlled by emotions.
- People themselves would want a car that protects themselves but wants everyone else to buy a car that will protect others.

Thursday 10/31/19

Prisoners dilemma:

Each player's choice: Cooperate or Defect If both cooperate, one chocolate each If both defect, no chocolates for anyone

If one defect, one cooperate: Defect gets two chocolates, cooperate owes me a chocolate

Defect is the safest option. You either get nothing or gain 2. If you cooperate you either get 1 or lose 1.

Game Theory for Security Overview

• A means in which any interaction between any 2 agents where each agent has its own interests in mind when making decisions

Prisoner's Dilemma History

- A situation in which two players both have two options, whose outcome depends on the choices made by the other
- Rational decision is to always defect for your best interest, in that the risk reward is greatest for this decision where you either go free or you get 1 year
- Lost Angeles
- Originally created by Merrill Flood and Melvin Dresher while working at (RAND)
 - o RAND is an American nonprofit created in 1948
- Models many phenomena
- Nuclear arms rivalry:
 - US vs USSR (1950s)
 - Build H-bomb or not
 - Each nation prefers: build h-bomb and the other does not
 - Little gained if both build h-bomb (money wasted)
 - Game theory predicts: both build h-bomb
 - John von neumann Hungarian-American mathematician and computer scientist
 - Normal form games
 - List of players, strategies, payoffs
 - Simultaneous
 - Zero-sum
 - Rock paper scissors
 - Nash equilibrium

- Set of strategies for each player within a game, such that no player has any reason to change his or her strategy based on how the other players are playing
- o Can show that decision makers follow randomized strategies