



# Week 13 Scribing Notes

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# A Case Study on Homelessness Services (Paper)

- Analyzing the increasing number of homeless people which is affecting the homeless system
- 5 types of housing
  - Emergency Shelter
  - Transitional Housing
  - Rapid Rehousing
  - Homelessness prevention
  - Permanent supportive Housing
- Question: Can we improve this system using AI?



# What to Keep in Mind

- Fairness: through different biases and discrimination
  - Interpretability
  - Ethics
  - Causal Inference: Need counterfactual estimates of different interventions before you can let ML Model decide
- 
- Question to look at: How much can we potentially improve outcomes?



# Kind of Data

- Household Characteristics (Feature)
- Which of the 5 services was assigned to them (Feature)
- Predictor -> Whether they re-enter the Homeless system within 2 years of exit (Label) (Is this a good metric?) (Looking at 2 years)



# Approach

- Clean this data to create a dataset
- Train an ML model on this that supports causal inference
  - BART (Bayesian Additive Regression Trees)
  - Provides counterfactual estimates for re-entry under different services
- See if ML model is a good approximation of the real dataset
- Use the output of this ML model in an optimization problem which they can solve to find an “improved assignment”



# Results

- Ground Truth (from their dataset) -> 43.04% households re-enter
- Prediction from BART model -> 43.72% households re-enter
- Fairly accurate - proved in paper

## Optimize

- After Optimization of Assignments -> 31.88% households re-enter
- Reduction by 27.88%
- After Fairness Constraint -> 37.38% people re-enter



# Using ML to Assess the Risk and Prevention of Water Main Breaks (Paper)

- ML system used in Syracuse NY
- Syracuse has a major problem of water main breaks affecting water supply for its residents
- The city has an old infrastructure that has created small and large breaks
- Paper discusses ML model to predict breaks in the city to focus on locating and fixing them before they break



# Plan and Result

- Frame it as a binary classification problem of whether a water main break will occur in a given city block within the next 3 years
- Result: Precision of 62% in the top 1% of our predictions

Two ways in which system can be used:

- 1) for preventative maintenance on the top 1% of the riskiest breaks
- 2) To use the risk scores to coordinate with the Department of Public Works(DPW)



# Bagging vs Boosting

## Bagging

- Stands for Bootstrap Aggregation
- Useful for models with high variance and noisy data
- Takes original data set  $D$  with  $N$  training examples and creates  $M$  copies



## Boosting

- Take a weak learning algorithm and make it into a very strong one
- Becomes better by focusing on difficult cases
- Basic steps for most Boosting Algorithms
  - Train a weak model on some training data
  - Compute the error of the model on each training example
  - Give higher importance to examples on which the model made mistakes
  - Re-train the model using "importance weight" training examples
  - Go back to step 2

# Decision Trees

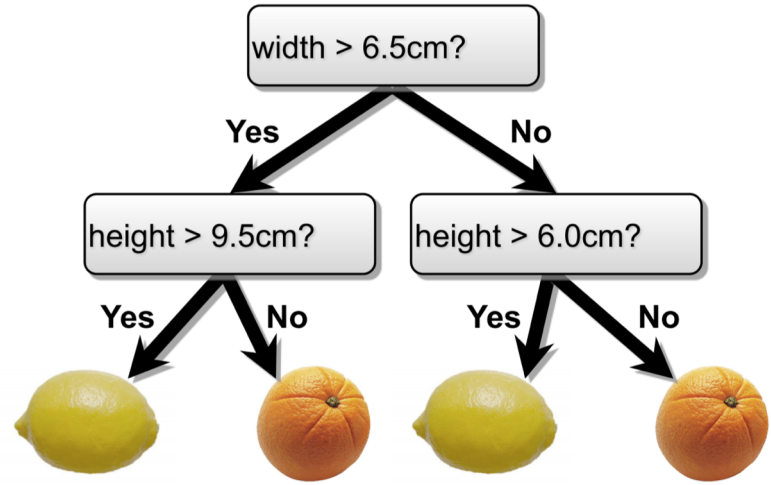
## Algorithm

- An attribute for each level that can be labeled true or false
- Output at bottom level
- Boolean functions can be used to generate a truth table

Classification tree has a discrete output

Regression tree has a continuous output

Regularization is necessary to ensure decision trees are compact





# Decision Trees

Creating a tree

1. Pick the best attribute and split
2. Repeat at next level

A good decision tree is...

- not too small (is accurate)
- not too big (efficiently reaches the solution)